



Premier Racing Organization 2026 Premier Late Model Tour Championship Rules

By competing in this series, you are accepting the terms of this championship.

ORGANIZATIONAL EXPLANATION.

The rules and/or regulations set forth herein do not express or implied warranty of safety, from publication of, or compliance with these rules and/or regulations. They are intended as a guide for the conduct of Premier Racing Organization Late Model Tour and is in no way a guarantee against injury to participants.

Premier Racing Organization Late Model Tour will be referred to as "PLMT" and Presenting track officials, referred to "PTO" from this point forward. A "Race Team" is defined as the driver, supporter, sponsor, crew member, and or family member of a specific race team. The driver is responsible for their whole "Race Team" and will accept disciplinary action taken because of their actions.

PLMT's duty is to provide a format for all events, support for all interpretation of rules and help organize a schedule. PTO have full authority over the racing events at their specific track. In the event of any dispute, the driver only should contact the PLMT head official. Other Race Team members have no say, only the driver may dispute or present an appeal. PLMT tech personnel and organizers will be at each event to assist the PTO and make recommendations and rules interpretations. However, PTO will have the final say on any call or procedure for a specific event. PLMT will have final say about Tour championship enforcement policies. PTO will decide if PLMT is the voice on the raceciever.

All race cars and equipment are subject to be inspected by a PLMT tech official at any time during the event. Pre-Race tech inspections may be conducted on all competing cars before hot laps start or you will forfeit your drawing and start at the rear of your assigned heat. All cars need to be ready to be inspected 1 hour before the scheduled start time. See pre-tech rules for procedures.

PLMT reserves the right to alter or amend these rules and/or regulations in the interest of safety and/or fair competition at any time. Please remember that we are here because of the fans, and sponsors. While we understand that this competition involves substantial financial stakes, there is no excuse for bad or unruly behavior, which would tend to bring PLMT into disrepute. PLMT is a professional organization and will conduct itself in its dealings with everyone, including Fans, Drivers, Team Members, Series Sponsors, Team Sponsors, Tracks and the Press. PLMT therefore expects the same from its Drivers, Team Members and Team Sponsors. PLMT and PTO officials therefore reserve the right to take disciplinary or legal action against anyone who brings PLMT or the PTO into disrepute by their actions, either on or off the track.

Disciplinary action may also include, but is not limited to, the right of PLMT and PTO officials to suspend either temporarily, or permanently, any driver and their Race Team whose actions, in the sole opinion and discretion of PLMT and PTO, may have resulted in, or may result in, harm or detriment to PLMT or PTO. The decisions made, and the disciplinary actions taken, by PLMT and PTO hereunder shall not be appealed or publicly disputed by the Driver and their Race Team affected thereby. The Premier Racing Organization, PTO or its staff will not be responsible for whatever damages to Driver, Race Team or Team Sponsor's reputation or financial repercussions involved in such discipline being enforced.

Any Driver entering and competing in a PLMT event acknowledges and accepts the following: PLMT and its assigns may use the Driver's names, pictures, likeness, and performances in any way, medium, or material. Including without limitations by and through, television, radio airwaves, cable and satellite broadcasts, film productions, videotape reproductions, audio-tape reproductions, transmissions over the Internet and public and private on-line service authorized by PLMT and the like, before, during and after the event for promoting, advertising, recording or reporting in the event or any PLMT sanctioned event, and do hereby relinquish all rights there to for these purposes, provided however that the car owner and driver shall retain the exclusive use of its or his name; picture and likeness in connection with product endorsements and the sale of products, services, concessions and merchandise.

UNSPORTSMANLIKE CONDUCT: Any driver and their Race Team found by PLMT officials to be engaging in unsportsmanlike behavior or any inappropriate behavior that affects the orderly conduct of an event, the interests of dirt late model racing, PTO, sponsors, PLMT or its staff will receive a penalty up to and including dismissal from the event and loss of all points, money earned. This includes any aggressive action toward an PLMT official and or PTO by a driver and their Race Team including arguing, yelling or excessive raising their voice, or personal attach when talking to an official, touching the official in any physical way, and any social media posts, public or private statements that are offensive or detrimental to PLMT, sponsors or an PLMT or PTO official. Drivers are always solely responsible for the actions of their Race Team members and if a race team member shows Unsportsmanlike Conduct, PLMT officials may penalize the driver and their Race Team for the actions of the team member in addition to any penalty to the team member for his / her actions. There will be a zero-tolerance policy for any violence at or on the track.

PENALTIES

- A. The following Penalties will be applied after normal Caution Procedures have been followed, unless special circumstances apply:
 - a. Under Green Flag or Caution Flag conditions, PLMT reserves the right to invoke penalties or suspensions of any Driver whose actions are deemed to be overly aggressive, or fall into the category of "rough driving." Drivers will be notified of any penalties that have been levied by PLMT Officials and or PTO officials. All decisions shall be final. *Note: This rule is not intended to eliminate competition or accidental contact; however, it is intended that deliberate contact and/or over-driving, will be penalized.
 - b. When accidental contact is made, the officials should see space between cars immediately. It should be some attempt to let them not cause a caution. If you drive through another car and there is a caution. The driver that didn't try to avoid the accident will be the penalized car.
 - c. When aggressive contact is made with another car on the outside of them and the outside car has its front wheel ahead of the aggressor's rear wheels and causes a caution. The aggressor will be the penalized car. If you throw a slider, you need to clear the other car. If you are on the outside and your front wheels are not ahead of the slider's rear wheels. You should give way and not cause a caution. Not giving way will make you the penalize car. If you are not going to clear the car on the outside. You must leave a lane or risk being the penalized car. If either competitor purposely stops or forces a caution. That car will be penalized also. Penalty will be but not limited to starting at the rear of the field on the restart.
 - d. Any physical confrontation, either on the Racetrack or in the Pits, will result in the Aggressor or Aggressors being suspended for the next three events and/or payment of a \$1,500 fine, plus the loss of all points for the current event. A second offense will result in suspension for the rest of the season and loss of all championship points. Depending on the severity of the event. Permanent expulsion of Driver/Crew Member/Participants is possible.

**Note: Any Driver who enters another Driver's Pit area will be deemed the Aggressor. Away from the driver's Pit area, both drivers will be considered Aggressors. Drivers should be aware that they will be held responsible for any members of their Race Team, and the above Penalties will apply even if the driver concerned is not directly involved.*

- e. Any incidents that are judged to be “Deliberate Acts of Aggression”, whether on or off the Track, under Green or Caution, will result in Disqualification. Purposeful contact behind the right rear quarter panel is considered a deliberate act of aggression and won't be tolerated.
- f. PLMT Officials reserve the right to increase the above Penalties, depending on the severity of the incident. The track administration will make the decision on if law enforcement is involved. PLMT cannot assume any responsibility in these matters.
- g. Black Flags are mostly for safety reasons. However, they may be used in a disciplinary action for the above reasons. Immediate action should be taken by safely pulling in the infield or pit area. If not adhered to, scoring will stop for the affected car and penalty will be enforced.

PRE RACE INSPECTION:

- A. A tech area will be chosen at each event and all cars shall pass through inspection before hot laps or before being scored in any qualification. Getting the race car to the tech area is the responsibility of the driver or crew of the competing race car.
- B. All tools for removal of any parts on your race car during an inspection shall be provided by the driver or crew of the competing race car. Any parts that need to be removed for the inspection process will be done by the driver or crew of the competing race car. PLMT is not responsible for removing or reinstalling any parts and cannot be responsible for any damage or failures during or after the inspection.
- C. All safety equipment shall be placed on the deck of the competing car for initial inspection. This includes your helmet, fire suit, neck restraint, gloves and shoes.
- D. Make sure there are no covers of any kind on the car, tires or shocks. Everything should be visible to the tech official so he can do his or her checks efficiently and without restriction.
- E. Any car/motor combination that requires a restrictor, rpm chip or ballast to compete. **Must have the correct restrictor, RPM chip and ballast in at all times once hot laps have started and will submit to an inspection at any time.**
- F. Tire durometer readings may be randomly taken for tires. The PLMT official will decide each night which tire(s) will be checked if all participants will make that tire(s) available for inspection and durometer check. Data maybe be collected throughout the event. Anyone found outside the average numbers may be penalized as an illegal tire and disciplined accordingly including and up to disqualification. The checked tire will be recorded or marked and must be used in feature events. Otherwise, the competitor will be disqualified. If the tire is unusable, the PLMT official should be contacted so reinspection can occur.
- G. Random checks with tire durometer, tire sniffer or laser may be done without advising the competitors ahead of time. So, feature tires should be readily available for inspection.
- H. Other inspections may be implemented without notice. A laser test may be done to test if tire has been altered. A failed test will require a chemical test at the competitor's expense.
- I. No changes can be made once the car has entered the track or staging for an event. Any car getting repairs or changes after the car has entered staging, will be sent to the back of the field. All repairs and changes may be required to be done in a “Hot Pit” area designated by PTO.

TECHNICAL INSPECTION

- A. All cars are subject to be inspected by PLMT Official and/or designated Technical Inspector(s) at any time. PLMT is an event organizer, therefore designated PLMT officials may make a technical inspection call at any track when attending PLMT races in an official role. On an event basis, all technical inspection enforcement is the responsibility of the PTO. PLMT officials may and will act in an advisory role and may be called upon by track technical inspection officials for advice. The final judgment call for PLMT special events is made by designated PLMT officials and enforced by PTO. If a track does not have a designated official, PLMT reserves the right to assume this role by appointing an official to fulfill this duty on an as-needed basis.

- B. Approval of any racecar by an official shall mean that the racecar is approved for participation in the event and shall not be construed in any way to mean that the inspected vehicle is guaranteed to be mechanically sound or safe to participate. Drivers are responsible for their own safety. Be it further declared that PTO officials and/or PLMT shall not be held liable for any mechanical failure, nor for any loss, injuries or death resulting from the same.

PARTICIPANT REQUIREMENTS

- A. The worst 3 events of the 24 race tour, will be thrown out when figuring the championship points.
- B. Any cancellations that can't be rescheduled will reduce the nights that are figured in the championship points by one. Perfect attendance to all scheduled Tour events will earn each driver 30 additional championship points.
- C. Drivers and their registered number must compete in the required 21 events to be included in the championship payouts. Cancelled events will reduce the required events by 1.
- D. All entry fees, pit passes, and penalty costs need to be paid before you will be allowed to compete in any event. Championship Membership fee is \$100.
- E. All registration documents, minor forms, waivers will need to be completed before the pre-inspection starts or you will forfeit your draw and tag the back of your heat.
- F. Must be 18 years of age and have a valid state issued driver's license or have previous 4 wheel racing experience. Anyone under the age of 18 and over 14 years old. Will be considered once the documents are completed to register. You will need to prove that you have racing experience in some form of 4 wheeled vehicle racing. If no state issued driver's license is available. You may apply to get an exemption.
- G. The driver and crew are required to follow all state and federal law and regulations while participating in any PLMT event.
- H. Car owners must provide all information necessary for accurate tax identification and will be responsible for any charges, premiums and taxes that may apply.
- I. No driver or crew member should be under the influence of any drug or alcohol before or during any PLMT event. No exceptions.
- J. Racing is dangerous and all competitors, their crew and fans assume full responsibility for all injuries sustained including death and property damage, at any time they at the track, or in route to or from the track.
- K. The driver only should be the only one communicating with any officials about any tech or race related issue. Everyone else should talk to their driver and the driver should communicate the issue.
- L. A rain out will be attempted to be rescheduled. If a rain out occurs, the PTO will communicate all revised procedures and it's up to the driver to seek out this information. PLMT recommends you keep all tickets, wrist bands or other admission till the event is cancelled or rescheduled. They may be required to get admission into a future event. A decision will be attempted to be made 2 hours before an event, however sometimes weather can be predicted incorrectly, and an event can be rained out after admission has already been completed. It is at the track's discretion if any reimbursement is given. An event may be shortened for weather, and the procedures will be announced at that time.
- M. Once you leave the racing surface, do not come back on to cause a caution. This action is dangerous and may result in a black flag and will be scored as the last car at the time of the caution. If an official safely waves you back on the track and no caution is thrown. There is no penalty.
- N. To receive full pay for an event an annual \$100 Championship membership registration fee is required. If you are not registered for the Tour. You will not be eligible for any bonuses. Also \$50 will be deducted from your event payouts till the \$100 registration fee is satisfied.**
- O. Pre-registration will save you \$5 off the entry fee. Fees will be collected at the event by a Premier Late Model Official. If you register on the day of the event the fee will increase by \$15 over the advertised entry fee.**

- P. All cautions will be lined up by the previous completed lap. Races will be scored compete if the leader takes the checkered flag before the caution comes out. Everyone who takes the checkered will be scored on the final lap. Anyone that doesn't take the checkered before the caution is called will be scored on previous lap. No one should ever race to the flag once the caution is called.

HEAT PROCEDURES:

- A. Draws will be done by a track's normal procedures. Otherwise, you will draw a number at the registration desk. The heats will be filled starting with the smallest number first and ending with the highest number starting at the back of the last heat. Anyone that doesn't make a starting call, drivers meeting or pre-race inspection will be put in the back of their assigned heat.
- B. The number of heats will be determined by the number of cars. Heats will be a min of 6 car fields and a maximum of 10.
- C. Points will be issued by the passing point table below. Those points will determine where you start in the features.
- D. If you are found to be the cause of 2 cautions you are scored at the last position on the track and sent to the pits.
- E. During cautions, get a single file immediately, no exceptions, PTO will adjust the positions if necessary. Anyone consistently trying to jump positions on cautions will be penalized for 2 positions. You know where you should be and who you have been racing with, don't waste our time trying to advance on cautions.

HEAT STARTS & RESTARTS: 8 Laps

- A. The leader or the pole winner should maintain constant speed once they enter turn 3 and consistently increase their speed to the start zone. The leader will go full throttle when he chooses in the start zone. The start zone will be a set of cones or other landmarks chosen by the PTO. Once the leader picks up the throttle, don't let off or you will be penalized 2 spots on finish or next restart. Same procedure all the way through the field. Don't go when the leader is at the beginning of the start zone. You can't be any farther than the rear quarter of the car ahead of you at the end of the start zone. Run over the car in front of you and lose 2 spots or may receive rough driving penalties. If your car doesn't accelerate, stick your arm out the left side window and the inside row pulls to the bottom of the track and the outside row pulls to the outside and try to blend back into the field if you get going. If anyone doesn't keep pace and bunches up the field behind them and causes another caution will be penalized 2 spots on the next restart or in finishing order.
- B. The leader or the pole starts the race. It should be a smooth start and not full throttle at the beginning of the start zone. Give the outside guy the opportunity to keep pace. The P2 on restarts shouldn't have his left front tire ahead of the leader's left rear at the end of the start zone. Inside row can't be any higher on the middle of the track during restarts. The leader can use the whole track but should leave room for the bottom row on restart if they choose the top. If the car in front of you can't keep pace with the field's acceleration and you pass them. That will not be considered a jump unless you get them out of shape or cause a caution.
- C. Restarts will line up Leader out front alone, even on inside, odd on the outside.
- D. Cautions will be announced on the raceceiver. No other traffic will be announced during the race. If raceceiver quits working, please pull down to the bottom of the front stretch and inform the official.
- E. All cars to tech and scale. Cars need to stay in tech area until released by PLMT.

FEATURE PROCEDURES: 30 Laps / 20 cars or more, 25 laps / 19 cars or less

- A. Top 10 line-up by passing points from each Heat. Top 6 in passing points from the heat will redraw for starting position. The top 10 qualify out of the heats. Those not part of the redraw will fill in behind the invert depending on point total. Most points to least points. Qualifiers 11 - 18 will fill positions 11-18 by passing point total with no invert. Qualifiers 19-24 will be filled in the same way unless there are "B" features. Qualifiers 19 and worse will go to the "B" Feature and qualifiers will qualify by finishing order in their "B" feature.
- B. Last chance "B" feature will be run if necessary. All cars will be lined up by passing points from the heats. Pole will have the highest number of points and the field will be filled from there. Actual finishing order of the B-feature will fill the back of the field. The number of cars to make a field of 24 cars will be taken out of the last chance B feature(s).

- C. Top 3 cars to the winner circle and tech following the awards presentation, top 5 to scales and tech.
- D. If you are involved in 2 cautions you are scored at the last position on the track and sent to the pits.

FEATURE RESTARTS:

- A. Restart Lineup Options: Get single file immediately and announcement will be made to adjust if necessary. You know who you are racing with, anyone trying to move ahead on a caution may be penalized 2 spots. All cars at least 1 lap down to the rear on restarts. No Lucky Dog is available.
- B. If a caution is thrown with less than 5 to go. The restart will take place with single file lineup. Track will choose the format and will be announced in the drivers meeting.
 - o Tour default – With one lap to a restart, a cone will be placed on the front stretch and announced on the receiver. No shaking the car, drive in a consistent line. Before passing the cone with each car, in current order, you should choose the bottom or the top. It needs to be obvious and there is no change once you pass the cone. If the same line is chosen by the top 10 all cars 11th or worse need to follow same line. The field will go green coming out of turn 4.
 - o Track Choice #2 - Get single file immediately. Once line up is correct. P2 will choose inside or outside, and the rest of the field will alternate inside and outside till the field is all double file. Those involved in caution must start at the end of the longest line. Leader starts the race on the front row by himself. Double file the rest of the field.
- C. Leader or the pole starts the race. It should be a smooth start and not full throttle at the beginning of the start zone. Give the outside guy the opportunity to keep pace. The P2 on restarts shouldn't have his left front tire ahead of the leader's left rear at the end of the start zone. The inside row can't be any higher on the middle of the track during restarts.
- D. The leader or the pole winner should maintain constant speed once they enter turn 3 and consistently increase their speed to the start zone. The leader will go full throttle when he chooses in the start zone. The start zone will be a set of cones or other landmarks chosen by the PTO. Once the leader picks up the throttle, don't let off or you will be penalized 2 spots on finish or next restart. Same procedure all the way through the field. Don't go when the leader is at the beginning of the start zone. You can't be any farther than the rear quarter of the car ahead of you at the end of the start zone. Run over the car in front of you causing a caution and lose 2 spots or may receive rough driving penalties. If your car doesn't accelerate, stick your arm out the left side window and the inside row pulls to the bottom of the track and the outside row pulls to the outside and try to blend back into the field if you get going. If anyone doesn't keep pace and bunches up the field behind them and causes another caution will be penalized 2 spots on the next restart or in finishing order.
- E. If your car is not running well or you are an inexperienced driver and you draw the pole or outside pole. This is an expensive sport, and we don't need to be tearing equipment up. You will have the option to start in the 5th row or the back of the field. If you choose the 5th row option, if you are scheduled on the pole you will start 9th and if you are on the outside pole you will start 10th. This needs to be arranged at the scoring tower before staging occurs. Once cars are staged the only option you have is start last.

Decals

- A. The car number on both sides and on the roof need to be a minimum of 18" tall and in contrasting colors to be easily read from the scorer's stand.
- B. PLMT sponsor logos must be installed where the sponsor chooses, or you will not be able to participate in this championship. It must be in contrast with color to body or any graphics.
- C. Contrasting weight stickers should be placed left of center on the of the car. The recommended spot is on the front A-Pilar of the driver side or on the nose filler next to the plastic fender. So, officials can read it from the front when it's being scaled.

Transponder

- A. It is the competitor's responsibility to make sure you have the correct equipment and make sure it is functioning properly with the track equipment for scoring. The track's usually has rentals available.
- B. Transponder needs to be mounted on the engine mid-plate.

RACE BONUSES:

- **(Hard Charger Bonus = \$350)** All Premier Late Model events except the championship night, there will be a hard charger awarded to the person(s) that gain the most positions in the A-feature. If a driver passes the most cars in the A-Feature and starts outside the top 10 and finishes in top 5. They will be awarded the whole fund of \$350 for the event. If a driver passes the most cars in the A-Feature and finishes outside the top 10. They will receive \$150 and the driver who passes the most cars in the A-Feature and finishes in the top 10 receives \$250. The Tie breaker is the driver that started the farthest back in the feature. The most paid will be \$350 per event.
- **(Rookie of the Year = \$1000)** The participant that finishes highest in championship points for 2026 and has registered with PLMT for a rookie will receive a \$1000 bonus on top of their championship pay for competing in the series. To classify as a rookie, the driver must not have finished in the top 10 in points in any of the previous seasons of Premier Late Model Tours, competed as a rookie in any other seasons for the Premier Late Model Tours, and not finished in the Top 5 in other regional late model series. Contact info@prolatemodel.com to register as a Rookie.
- **(Perfect Attendance Top 5 = \$200 / Outside Top 5 = \$300)** The participant that competes in all events and achieves perfect attendance and is outside the top 5 in championship points. Will receive a \$300 bonus added to their champ payout. Inside top 5 get \$200.

Protest Procedures:

- A. Only a driver registered and starting the A feature can protest another competing driver.
- B. Driver being protested must finish in the top 5 in the main feature of any event.
- C. The driver that wants to submit a protest must present the required fee in cash and submit it to the PLMT tech official before the cars are released from tech or a maximum of 15 mins after the race completion.
- D. The protested driver must submit to the inspection immediately or be disqualified for the event. All points and pay will be withheld from protested driver until inspection are complete and everything is found to be legal. Fines and penalties will be the same as if the car was found to be illegal.
- E. Simple inspections may be carried out at the time of protest if possible. Major teardowns or other circumstances may make it impossible to do the inspection at the time of protest. In those cases, seals will be installed and another time will be scheduled to do the inspection. If there are events scheduled too closely for the protested car to be repaired in a reasonable amount of time. It will be sealed and rescheduled as quickly as possible.
- F. Protests may only be attended by PLMT, PTO officials, protested driver and approved crew member(s).
- G. Once protest is made, no one should touch or remove anything from the car until they are released by the PLMT official.
- H. A driver can only protest the same driver once in a scheduled year.
- I. Any disassembly or reassembly during a inspection must be completed by the disputed driver or his crew.
- J. If the car is found to be legal, the protester's deposit will be provided to the legal driver minus any expenses PLMT incurs.
- K. If protest is found to be just and something illegal is found. The illegal driver will lose all points and pay for the event. 200 Tour Championship points will also be forfeited and \$1000 fine must be paid within 30 days or before entering the next event. The protester will receive the pay that was

confiscated up to the amount of the original protest. Second offense, will be loss of all points and disqualification from the rest of the events in that season.

L. Protest Options:

- a. Tire Protest = \$400 per tire or \$1500 for all 4.
- b. Engine Tear Down = \$2500
- c. Fuel Protest = \$400

M. All parties involved will accept all decisions to be final and no other resolutions are available.

2026 SCHEDULED EVENTS:

Date	Day	Place	Payout	Entry Fee
April 24	Fri	Marshalltown-Drury Auto	\$1,500 to win \$250 to Start	\$75 Entry
April 28	Tue	Independence Motor Speedway - WOO Show	\$2,000 to win \$275 to Start	\$100 Entry
May 3	Sun	Benton County Speedway	\$1,500 to win \$250 to Start	\$75 Entry
May 10	Sun	Dubuque Fairgrounds	\$1,500 to win \$250 to Start	\$75 Entry
May 15	Fri	CJ Speedway	\$1,500 to win \$250 to Start	\$75 Entry
May 21	Thu	Fayette County Speedway - USMTS - PRO RACE	\$2000 to win \$275 to Start	\$100 Entry
May 23	Sat	Independence Motor Speedway - Denny Osborne Memorial	\$1,500 to win \$250 to Start	\$75 Entry
May 24	Sun	Mason City Speedway	\$1,500 to win \$250 to Start	\$75 Entry
June 7	Sun	Benton County Speedway	\$1,500 to win \$250 to Start	\$75 Entry
June 13	Sat	Independence Motor Speedway - Hall of Fame	\$1,500 to win \$250 to Start	\$75 Entry
June 21	Sun	Mason City Speedway	\$1,500 to win \$250 to Start	\$75 Entry
June 25	Thu	Cresco Speedway	\$2,000 to win \$275 to Start	\$100 Entry
June 26	Fri	Fayette County Speedway	\$2,000 to win \$275 to Start	\$100 Entry
June 28	Sun	Dubuque Fairgrounds	\$1,500 to win \$250 to Start	\$75 Entry
July 3	Fri	Davenport Speedway	\$1,500 to win \$250 to Start	\$75 Entry
July 12	Sun	Benton County Speedway	\$1,500 to win \$250 to Start	\$75 Entry
July 15	Wed	WEST LIBERTY FAIR	\$1,500 to win \$250 to Start	\$75 Entry
July 18	Sat	Independence Motor Speedway - Greg Kastil Memorial	\$2,000 to win \$275 to Start	\$100 Entry
July 19	Sun	Mason City Speedway	\$1,500 to win \$250 to Start	\$75 Entry
July 29	Wed	Dubuque Fairgrounds - Fair Race	\$3000 to win \$300 to Start	\$125 Entry
August 15	Sat	Independence Motor Speedway	\$1,500 to win \$250 to Start	\$75 Entry
August 21	Fri	Fayette County Speedway - 2-DAY	\$1,500 to win \$250 to Start	\$75 Entry
August 22	Sat	Fayette County Speedway - 2-DAY	\$3,000 to win \$300 to Start	\$125 Entry
August 23	Sun	Benton County Speedway - CHAMP	\$3500 to win \$300 to Start	\$125 Entry

POINTS CALCULATIONS

*****	The points will be awarded on the best finishes in 21 events.	*****
*****	Dnf's, absences and the lowest finishes are nights that will be discarded first.	*****
*****	Participating in all the tour events will earn the registered driver 30 bonus points.	*****
*****	The championship order will be decided by the total number of points accumulated	*****
*****	above. Not by how many events they have participated in. For every night that is	*****
*****	canceled and can't be rescheduled. The total amount of nights that count	*****
*****	towards the championship total will be reduced by one.	*****

Points Structure

1. 100	11. 78	-Non Qualifying B-main cars
2. 96	12. 76	will be awarded 40 points.
3. 94	13. 74	
4. 92	14. 72	-No points will be awarded
5. 90	15. 70	if car doesn't take the green flag
6. 88	16. 68	in their assigned heat.
7. 86	17. 66	
8. 84	18. 64	
9. 82	19. 62	
10. 80	20+. 60	

2024 Premier Late Model Tour Championship Payout

Finish Position	Payout	Finish Position	Payout
1	\$ 3500	6	\$ 800
2	\$ 2500	7	\$ 600
3	\$ 1800	8	\$ 400
4	\$ 1200	9	\$ 350
5	\$ 1000	10	\$ 250

Tech Inquires: tech@prolatemodel.com

Call or Text # 319-553-9340

Leave a message and we will call you back.

www.premierlatemodel.com

Premier Late Model Passing Points Chart (2026)

Start	1	2	3	4	5	6	7	8	9	10	11	12
Finish												
1	100	105	110	115	120	125	130	135	140	145	150	155
2	91.5	93	98	103	108	113	118	123	128	133	138	143
3	83	84.5	86	91	96	101	106	111	116	121	126	131
4	74.5	76	77.5	79	84	89	94	99	104	109	114	119
5	66	67.5	69	70.5	72	77	82	87	92	97	102	107
6	57.5	59	60.5	62	63.5	65	70	75	80	85	90	95
7	49	50.5	52	53.5	55	56.5	58	63	68	73	78	83
8	40.5	42	43.5	45	46.5	48	49.5	51	56	61	66	71
9	32	33.5	35	36.5	38	39.5	41	42.5	44	49	54	59
10	23.5	25	26.5	28	29.5	31	32.5	34	35.5	37	42	47
11	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	35
12	6.5	8	9.5	11	12.5	14	15.5	17	18.5	20	21.5	23

+5 points for every position gained & -1.5 point lost for each position lost

Series - 1.5K - Tour		Series - 2K		Series - 3K		Championship Night	
Position	Payout	Position	Payout	Position	Payout	Position	Payout
1	\$1,500.00	1	\$2,000.00	1	\$3,000.00	1	\$3,500.00
2	\$900.00	2	\$1,500.00	2	\$2,000.00	2	\$2,800.00
3	\$700.00	3	\$950.00	3	\$1,300.00	3	\$1,800.00
4	\$600.00	4	\$800.00	4	\$900.00	4	\$1,200.00
5	\$500.00	5	\$700.00	5	\$800.00	5	\$900.00
6	\$400.00	6	\$650.00	6	\$750.00	6	\$750.00
7	\$350.00	7	\$500.00	7	\$650.00	7	\$625.00
8	\$325.00	8	\$425.00	8	\$600.00	8	\$575.00
9	\$315.00	9	\$415.00	9	\$550.00	9	\$550.00
10	\$300.00	10	\$400.00	10	\$500.00	10	\$525.00
11	\$295.00	11	\$390.00	11	\$475.00	11	\$500.00
12	\$290.00	12	\$380.00	12	\$450.00	12	\$475.00
13	\$285.00	13	\$370.00	13	\$425.00	13	\$425.00
14	\$280.00	14	\$360.00	14	\$400.00	14	\$375.00
15	\$275.00	15	\$350.00	15	\$375.00	15	\$350.00
16	\$250.00	16	\$275.00	16	\$300.00	16	\$300.00
17	\$250.00	17	\$275.00	17	\$300.00	17	\$300.00
18	\$250.00	18	\$275.00	18	\$300.00	18	\$300.00
19	\$250.00	19	\$275.00	19	\$300.00	19	\$300.00
20	\$250.00	20	\$275.00	20	\$300.00	20	\$300.00
21	\$250.00	21	\$275.00	21	\$300.00	21	\$300.00
22	\$250.00	22	\$275.00	22	\$300.00	22	\$300.00
23	\$250.00	23	\$275.00	23	\$300.00	23	\$300.00
24	\$250.00	24	\$275.00	24	\$300.00	24	\$300.00
Sub	\$9,565.00	Sub	\$12,665.00	Sub	\$15,875.00	Sub	\$18,050.00
Entry - \$75		Entry-\$100		Entry - \$125		Entry - \$125	